

UTSA CAMPUS RECRETION – INTRAMURAL SPORTS

TEAM BOWLING RULES

TEAM CAPTAINS

All intramural participants are responsible for their own medical expenses. Any student unsure of their physical condition should check with their family physician or the Student Infirmary before participating in intramural sports.

- Team captains are responsible for informing their teammates of all Intramural Sports rules and policies.
- Captains are responsible for the eligibility of all the participants on their team.
- Captains are responsible for their team's behavior before, during and after their game.
- Captains are responsible for any equipment given to them, such as team jerseys and team balls. (**Team captains, you will be charged for the missing items**)

PLAYERS

- Players may only play for one team.
- A team consists of 5 players. A minimum of 4 players is needed to start & end the game.
- Team rosters are frozen the moment the tournament begins.

ELIGIBILITY

- All UTSA students, faculty and staff are eligible to play in the Team Bowling Tournament.
- **NO ID NO PLAY!** All participants must present their UTSA Banner ID to the Intramural Sports staff on duty, in order to be eligible to play.

FORMAT

- The tournament will be held at University Bowl
- Bowling will be set up as a one day special event tournament.
- Each team will bowl 2 games. All 5 players may bowl but only the top 4 total scores from each team, for each game will be counted. The minimum requirement to participate is four team members.
- Team with the highest total wins.
- In the event of a team tie, the tie-breaker will go in order to whichever team has the highest 1st place finisher on its team. This will continue to the 2nd, 3rd and 4th place individuals until a winner is determined.

EQUIPMENT

- The Intramural Office will not furnish any equipment.
- Proper shoes are required for the contest. Players must pay for the rental of shoes on-site if needed.
- All participants must wear the proper attire to participate.

- Participants may **NOT** wear jewelry, hats, caps, or bandanas. Participants MAY NOT cover up jewelry with tape, band-aids or other such items.
- Cast or splints (hard or soft) are NOT permitted. Shin guards are optional.

GAME TIME

- Before the game begins: players must check in with the supervisor on-site.
- Game time is forfeit time!!!

GAME FORMAT

- Team of 5 will bowl 2 games each per person.
- Top 4 scores will be recorded after the 2 games are complete. This will be the team total. Team must print out results and turn in to supervisors.
- Must bowl in order as indicated by screen.
- Strict observance of foul lines will be required.