



UTSA INTRAMURAL SPORTS BASKETBALL SKILLS CHALLENGE

TEAM CAPTAINS:

- Only the team captain may address an official on matters of rule interpretations, or to obtain essential information.
- Team captains are responsible for their team and fans behavior before, during, and after the game.
- Team captains are responsible for any equipment given to them, such as team jerseys and team balls.

PLAYERS & ELIGIBILITY:

- All UTSA students, faculty and staff are eligible to play Intramural Sports, except the current and 11-12 collegiate varsity basketball team members.
- **NO ID NO PLAY!** All participants must present their UTSA Banner ID to the Intramural Staff on duty, in order to be eligible to play.

FORMAT:

- Similar to the Skills Challenge competition at the NBA All-Star Game, contestants will be timed as they go through an obstacle course that includes dribbling, passing, and shooting stations. (Diagram provided below)
- These stations are: 2 layups, 3 passes, 2 zig-zag dribble areas, and one jump shot
- Errors during the completion of the obstacle course receive the following penalties:
 - Errant Pass: + 3 seconds
 - Missed Shot: + 5 seconds
 - Missed Layup: + 7 seconds
- Participants will be allowed to complete the obstacle course two times with the fastest time being recorded
- The participant with the fastest time will be declared the champion.

EQUIPMENT:

- The Intramural Office will furnish game balls. All participants must wear the proper athletic attire to participate. This includes proper court shoes, shorts and **T-shirts**. Marking soled shoes are not allowed on the Basketball courts.
- **No Jewelry, hats, caps or bandanas.** Participants may not cover up jewelry with tape, bandaids or other such items.
- No casts or splints (hard or soft) are permitted. Knee braces are permitted.
- Participants must wear a T-shirt **with sleeves** while participating.
- Denim shorts with pockets and belt loops will **not** be allowed.

GAME TIME:

- All participants must check in the Intramural Staff before their game time.
- Rules of the contest will be gone over by Supervisor on duty.

PENALTIES AND SANCTIONS:

- Verbal Warnings - will be issued for minor offenses, such as language.

SPORTSMANSHIP:

- Participating in Intramural Sports is **NOT** a right it is a privilege. Therefore, the Intramural Sports program reserves the right to take away that privilege from any team or individual that does not abide by the governing rules and regulations, as well as does not exhibit good sportsmanship and fair play.

COURSE LAYOUT



1. First of all a layup.



2. Easy zigzag dribbling.



3 and 4. Put the ball in a basket making a 'normal' pass and a bounce pass.



5. Score from the top of the key



6. Another pass



7. Zigzag dribbling.



8. Another layup to finish.