Day 1  - Making Things Glow in the Dark

Day 2 — Slime and Polymers

Day 3 — Science Myth Busters (“Pop Rocks & Coke”)

Day 4—Water Tension Activity “Fizzing and Foaming”

Day 5—Bernoulli’s Principal

Day 6—Layered Liquids, Floating Bubbles and Dancing Raisins

Day 7—Paper Plane and Egg Drop Activity—Team Design and Development.

Day 8— Prepare for competition

Day 9—Egg Drop Capsule Team Competition

Day 10—Awards, Recognition and End of Camp PARTY!

SCHEDULE IS SUBJECT TO CHANGE WITHOUT NOTICE.